

# London Set



## *Presets for the Yamaha AN1x Synthesiser*

### *What's Included in this Set?*

Included on the disk with these notes are two files. One is the "London Set AN1x Editor" which is this set of voices in a format suitable for the Macintosh AN1x Editor. The other file is "London Set.MID", which is the entire set as a MIDI bulk dump.

This second file can be loaded into any MIDI sequencer, or into a MIDI Data Filer, and sent to the AN1x.



### *Why a London Set?*

As you may have gathered, Yamaha is a rather large corporation and we sell instruments all over the world. This means that when we design a synthesiser, we have to try to make it appeal to many different cultures and tastes. Often, the preset voices are a compromise between the taste of the larger markets in the world (ie. the USA, Japan, Germany, etc.). So for the AN1x, Yamaha Kemble and Yamaha R&D London got together and decided to make a voice set aimed specifically at the UK market. The result was this London Set.

Of course, the factory set is also very good, and if you're not into dance music and would prefer more Van Halen Brass sounds, check out the factory set.

Some of the London Set voices are also in the factory set, but most are not available elsewhere.



## *About the Scenes*

Each AN1x voice has two scenes. A scene is basically a voice, although it shares the effects with its partner scene. There are several modes of scene configuration, and each voice can either be in:

- single mode (only one scene is audible)
- unison mode (only one scene is audible, but is doubled)
- dual mode (in which both scenes are heard, as a layer)
- dual unison (in which both scenes are heard, and also doubled)
- split (in which both scenes are heard, but on separate key areas, or separate MIDI channels)
- split unison (as split, but doubled)

Many of the London Set voices are in Single or Unison mode. Essentially this means there is an unused memory in the other scene of this preset. In these cases, I've tried to put a useful variation of the default scene into the silent scene position. For example, in voice "12:Ba:Prophetic" the Scene 2 variation is slightly softer, and in poly mode instead of mono mode. If the default scene isn't quite what you want, check the other scene.

### *Morph Mode:*

If a voice is in single or unison mode, then it can potentially be in "morph" mode also. Morph mode is indicated by the two scene lights lit simultaneously. (If you hold both simultaneously, you turn this mode ON.) While in morph mode, the morph controller (the mod wheel by default) will morph from one scene to the other.

This "morph" is a parameter morph. That means that all the parameters of one scene are being gradually changed to the parameters of the second scene. This is effective for all parameters EXCEPT switch parameters. A switch parameter is something that has discrete positions (such as waveform type, or filter type). Switch parameters retain the setting of Scene 1 when put into morph mode. All other parameters will morph.



## *About the Categories*

The voices are organized in a way that made some sense to me at the time.

From Preset 0 to 39 are basses (Ba) and leads (Ld), basically voices with melodic purposes; some geared to low-end, some geared to high-end stuff, some inbetween.

From Preset 40 to 69 are synth comps (Sc) and sequencer voices (Sq), that is, voices that are good for stabby chords or accompaniment (“comping”, get it?) or arpeggiator type sounds. These sounds usually decay.

At Preset 70 we have a few electric piano simulations (Pf), percussion voices (Pc), and some organs (Or).

At Preset 80 we begin the pads (Pd) and strings (St).

Then at Preset 100 to the end is “Fx”, ie. weird stuff or else things I couldn’t really put into categories.

Basically, categorisation is bollocks, because you can always change the sound to turn a pad into a bass or whatever. But there you go. Sometimes it’s nice to be able to find something quickly.



## *About the Knob Assignments*

I’ve tried to keep similar knob assignments in similar places. This means that if the voice has a knob assigned to filter cutoff, it will be on Knob 5. If the voice has a knob assigned to attack time, it will be on Knob 1. This is not a strict rule, but a tendency, which speeds up finding the control you need within any current voice.

If you push the knob twice, you will see what it’s assigned to in the LCD. If it’s assigned to many things, you can rotate through all of them by repeatedly pushing the knob.

*... and remember ...*

Ignore anything anyone tells you about what makes a good sound. Take my voices, mash them up, hit store. Do your own thing.

Cheers,

Dan Powell.

Master Sound Designer  
Yamaha R&D London

## *London Set Voice List*

- 1 : Ba : Hardcore
- 2 : Ba : Harmosync
- 3 : Ba : Kangaroo
- 4 : Ba : Sulphuric
- 5 : Ba : Ascorbic
- 6 : Ba : Dusted Up
- 7 : Ba : MegaDrone
- 8 : Ba : Monsta
- 9 : Ba : Slug
- 10 : Ba : Mini 1
- 11 : Ba : Mini 2
- 12 : Ba : Prophetic
- 13 : Ba : Manna
- 14 : Ba : Kickbass
- 15 : Ba : Unison
- 16 : Ba : Omega
- 17 : Ba : Tractor
- 18 : Ba : Pillow
- 19 : Ba : Softer
- 20 : Ba : Dog Bass
- 21 : Ba : Prototype
- 22 : Ba : Hardstep
- 23 : Ba : Brained
- 24 : Ba : Digestion
- 25 : Ba : Sub Sub
- 26 : Ld : Sun Head
- 27 : Ld : Sunk
- 28 : Ld : OB-8
- 29 : Ld : Synchronomes
- 30 : Ld : Wasp
- 31 : Ld : Gecko
- 32 : Ld : Toadstool
- 33 : Ld : Vacuum
- 34 : Ld : In Vitro
- 35 : Ld : Motoring
- 36 : Ld : HedDriver
- 37 : Ld : On One
- 38 : Ld : Rhubarb
- 39 : Ld : Custard
- 40 : Sc : Sunkadelic
- 41 : Sc : Nush
- 42 : Sc : SCI
- 43 : Sc : Bristol
- 44 : Sc : Justice
- 45 : Sc : Nuphonic
- 46 : Sc : Arp
- 47 : Sc : Highway
- 48 : Sc : P-5 Compy
- 49 : Sc : P-5 Saw
- 50 : Sc : Encore
- 51 : Sc : Manhattan
- 52 : Sc : Billy X
- 53 : Sc : Tangiers
- 54 : Sc : Replicant
- 55 : Sc : Insomnia

56 : Sc : Nervous  
57 : Sc : Poptart  
58 : Sc : Freak  
59 : Sc : Soma  
60 : Sq : Blippy  
61 : Sq : Thips  
62 : Sq : Squid  
63 : Sq : Hex  
64 : Sq : Tickle  
65 : Sq : Doves  
66 : Sq : Heaven  
67 : Sq : Capybara  
68 : Sq : Ordinata  
69 : Sq : Zaire  
70 : Pf : Rhodes 1  
71 : Pf : Rhodes 2  
72 : Pf : Glassy  
73 : Pc : Rimba  
74 : Pc : Koan  
75 : Pc : Woob  
76 : Or : Orgasmic  
77 : Or : Pipes  
78 : Or : Garage  
79 : Or : House  
80 : Pd : Soar  
81 : Pd : Willow  
82 : Pd : Trax  
83 : Pd : Big Hug  
84 : Pd : PolyTen  
85 : Pd : Feathers  
86 : Pd : Oberweich  
87 : Pd : Deep Swell  
88 : Pd : Deep Blue  
89 : Pd : Vapour  
90 : Pd : Lily  
91 : Pd : Cathedral  
92 : Pd : Chapel  
93 : Pd : Sacred  
94 : Pd : Water Pad  
95 : St : Timeless  
96 : St : Bartok  
97 : St : Monteverdi  
98 : St : Sibelius  
99 : St : Chocolate  
100: Fx : Microdot  
101: Fx : Jack  
102: Fx : Trimpot  
103: Fx : Devils  
104: Fx : Ice Cream  
105: Fx : Jah  
106: Fx : Half Life  
107: Fx : Polaris  
108: Fx : Ice  
109: Fx : X-Mod  
110: Fx : CPU Vox  
111: Fx : Dementia  
112: Fx : Assembly  
113: Fx : Slapper

**114: Fx : Exit Dust**  
**115: Fx : Explosion!**  
**116: Fx : CyberClock**  
**117: Fx : Moment**  
**118: Fx : Porpoise**  
**119: Fx : Sprinkler**  
**120: Fx : Earth**  
**121: Fx : Agitato**  
**122: Fx : SyncSweep**  
**123: Fx : Fetish**  
**124: Fx : Outback**  
**125: Fx : Detroit**  
**126: Fx : Silence**  
**127: Fx : Insides**  
**128: Fx : We All Die**